

Name _____ HR _____

Innovation Lab Digital Citizenship Vocabulary

- 1) **bully** - someone who acts in a hurtful or aggressive toward others
- 2) **cyberbullying** - using online tools to harass, hurt, or embarrass someone
- 3) **flaming** - a mean message sent over the Internet with the intent to start an argument
- 4) **identity theft** - a crime that happens when a person's private information is used by someone else; usually to steal money
- 5) **netiquette** - the way you are supposed to behave when online or using the Internet
- 6) **password** - the secret word you use when signing into a computer or online program; it should never be shared
- 7) **phishing** - a trick used by people online to get people to share private information that may be used to steal money or people's identities
- 8) **plagiarism** - using someone else's creation (project, story, words) as their own, or failing to give them credit for their work
- 9) **spyware** - programs that go on your computer to steal private information
- 10) **trojan horse** - software programs that hide inside regular programs such as games or utilities that when run, cause harm to your computer
- 11) **upstander** - a person who takes action to stop bullying or cyberbullying
- 12) **malware** - stands for MALicious softWARE; is all types of programs designed to do damage to computers, including viruses, worms & trojan horses
- 13) **digital footprint** - all of a person's actions, behaviors, and information that can be found online



- 14) **bystander** - one who looks on or observes someone being bullied and does nothing to help
- 15) **anonymous** - having a hidden identity
- 16) **clickbait** - link to an article, blogpost, or other internet content that exists for the purpose of attracting attention
- 17) **cookie** - small file that some websites attach to a user's hard drive while the user is browsing that site in order to track user preferences, speed loading times, and for advertising
- 18) **digital citizen** - a person who acts safely, responsibly, and respectfully online
- 19) **fake news** - false information published as being authentic
- 20) **firewall** - a security system preventing access to a computer or network
- 21) **forum** - online discussion group
- 22) **harassment** - the act of persistently criticizing or attacking a person
- 23) **skeptical** - having doubt about something
- 24) **social media** - virtual community for people interested in a common subject or just a place to socialize with others online
- 25) **thread** - series of messages that have been posted as replies to each other in online discussions
- 26) **troll** - online commenter whose intent is to attack personal views expressed online
- 27) **anti-virus software** - used to block bad programs on your computer such as viruses, and keep them from harming your device
- 28) **hacker** - a person who tries to gain access to your computer, accounts, or information online without permission
- 29) **boundaries** - physical, emotional, or mental limits we set to protect ourselves
- 30) **avatar** - a picture or image that represents you on the Internet
- 31) **virus** - a program that duplicates itself spreading throughout your computer or device destroying files and changing data
- 32) **copyright** - an owner's legal protection to something he or she created

- 33) **citation** - listing a source of specific information you have used for a project or writing assignment
- 34) **emoji** - a simple image often used in text messages or posts that expresses an emotion
- 35) **worm** - a virus that duplicates itself but does not change any files on your computer; mainly takes up storage
- 36) **citizenship** - being a member of or supporting your community or country; this comes with both rights and responsibilities
- 37) **empathy** - being sensitive and trying to understand what someone else is going through or feeling
- 38) **privacy** - your right to determine what information you would like others to know about you
- 39) **pirating** - stealing music and videos for the purpose of selling or sharing
- 40) **tolerance** - respecting those that are different from you
- 41) **victim** - someone who is hurt either emotionally or physically by another person
- 42) **grooming** - techniques used by predators to try and gain your trust
- 43) **predator** - someone who stalks another person or uses lies and secrets to get close to them to do harm
- 44) **malicious** - to cause harm to someone or something on purpose
- 45) **adware** - software that displays unwanted advertisements on your device

TIPS FOR STUDENTS

DIGITAL CITIZENSHIP AND INTERNET SAFETY

1

LAWS Many sites and web tools are 13+. Most images and work online are protected by copyright.



2

TALK Tell your parents what you're doing online. Always ask a trusted adult if you're unsure of anything.



3

FRIENDS Don't add or meet online friends without parent permission. Don't trust everything friends tell you.



4

PRIVACY Keep personal info private: **Y**our full name, **A**ddress, **P**hone number, **P**asswords, **Y**our plans and birthday.



5

REPUTATION Don't post anything you wouldn't want teachers, family, friends, and future employers to see.



6

QUESTION You can't believe everything you read and see online. There's a lot of incorrect and biased info.



7

BULLYING Tell someone if you think cyberbullying is happening to you or other people you know.



8

ACCOUNTS Choose sensible email addresses and usernames. Use strong passwords and don't share them with others.



9

MANNERS Be polite and respectful at all times. Treat others online how you'd like to be treated.



10

UNPLUG Balance your screen time and green time. Get outdoors, move, play, and interact face to face.



If in doubt, **think** about and **talk** it out